

2016

TRY SOCCER BANTAM SCHEDULE

	BYE No Game	Bantam Flds 8:00 AM	Bantam Flds 9:15 AM	Bantam Flds 10:30 AM	Bantam Flds 11:45 AM	Bantam Flds 1:00 PM	Freshmen Flds 1:00 PM	Bantam Flds 2:15 PM
10-Sep	Sturbridge Crew	Sporting vs Brimfield 4	Earthquakes vs Revolution	Rhinos vs Brimfield 5	Galaxy vs Rapids	Red Bulls vs FC	Panthers vs Pumas	Brimfield 3 vs Holland Crew
17-Sep	Brimfield 5	Sturbridge Crew vs Brimfield 3	Pumas vs Brimfield 4	Sporting vs Earthquakes	FC vs Rhinos	Revolution vs Galaxy	Holland Crew vs Red Bulls	Rapids vs Panthers
24-Sep	Earthquakes	Panthers vs Revolution	Brimfield 5 vs Rapids	Brimfield 3 vs FC	Galaxy vs Sporting	Rhinos vs Holland Crew	Brimfield 4 vs Sturbridge Crew	Red Bulls vs Pumas
1-Oct	FC	Earthquakes vs Red Bulls	Sturbridge Crew vs Brimfield 5	Pumas vs Rapids	Holland Crew vs Brimfield 3	Sporting vs Panthers	Galaxy vs Brimfield 4	Revolution vs Rhinos
8-Oct	Galaxy	Rhinos vs Sporting	FC vs Revolution	Brimfield 5 vs Holland Crew	Panthers vs Brimfield 4	Brimfield 3 vs Pumas	Rapids vs Red Bulls	Sturbridge Crew vs Earthquakes
15-Oct	Holland Crew	Rapids vs FC	Galaxy vs Rhinos	Earthquakes vs Panthers	Sporting vs Sturbridge Crew	Brimfield 4 vs Red Bulls	Brimfield 3 vs Revolution	Pumas vs Brimfield 5
22-Oct	Panthers	Galaxy vs Rapids	Holland Crew vs Sporting	Brimfield 3 vs Sturbridge Crew	Red Bulls vs Earthquakes	Brimfield 5 vs Revolution	Rhinos vs Brimfield 4	FC vs Pumas
29-Oct	Pumas	Holland Crew vs Rapids	Panthers vs Brimfield 3	Galaxy vs Red Bulls	Revolution vs FC	Earthquakes vs Rhinos	Sporting vs Brimfield 5	Brimfield 4 vs Sturbridge Crew

RED - Pick up 3 'No Dogs' signs and 2 sets of Bantam flags. Set flags and place signs along road edge next to Bantam fields.

GREEN - Put flags in case and return flags and all 'No Dogs' signs to equipment shed.

GRAY - Move goals outside of football practice field area (Red lines).

BLUE - Put corner flags in cases and return 2 sets of flags and 'No Dogs' sign (at corner of Jr/Sr field) to equipment shed.

ALL TEAMS ARE RESPONSIBLE FOR FIELD CLEAN-UP AFTER EACH GAME