

# Tantasqua Regional Youth Soccer, Ltd.

[www.tantasquasoccer.com](http://www.tantasquasoccer.com)

## 2017 --- REFEREES WANTED!!!! --- 2017

T.R.Y. Soccer needs referees. Games are Saturdays only. All players, at least age 11, and all adults are eligible. Training will be provided at no charge by certified referees. Everyone who completes the training may then sign up for games. The League pay scale for games is:

Peewee	\$5 per game (11 & 12 year old referees)
Bantam	\$8 per game (13 & 14 year old referees)
Freshmen	\$15 per game when done as a single referee \$10 each when done as a pair
Sophomore	\$25 per game when done as a single referee \$15 per game when done as a center or pair \$8 each when done as a linesman
Senior	\$40 per game when done as a single referee \$30 per game each when done as a center or pair \$15 each when done as a linesman

**All referees MUST attend ONE classroom session and ONE field training session.**

**Dates: Classroom – August – 19<sup>th</sup> & 26<sup>th</sup>** (see times below)

**Field Training – August 31<sup>st</sup> & September 7<sup>th</sup>** (see times below)

Only those attending one classroom and one field training session will be able to referee. (Sorry, **NO EXCEPTIONS** and no other dates will be available).

Classes are held rain or shine.

**Classroom sessions:** 11-13 year olds - 8am – Noon; 14 & up - 1 – 5pm  
Classroom sessions are held at the Holland Town Hall – Community Room.

**Field Training:** 11-13 year olds 5:30 – 6:30pm; 14 & up 6:45 – 7:45pm

Field training held at Tantasqua.

5:30-6:30 Pee Wee fields.

6:45-7:45 Freshmen field.

Classroom & Field Trainings – **DON'T BE LATE !**

A good referee pays attention to the details. Are you a good referee? Here's your 1<sup>st</sup> test – Bring a pen or pencil.

**To register for training send an email to: [Jack@tantasquasoccer.com](mailto:Jack@tantasquasoccer.com)**

Sorry, too many emails to respond individually - Your email address will be put on the Referee email list and a class reminder will be sent.